

## PAPER-II COMPUTER SCIENCE AND APPLICATIONS

### Signature and Name of Invigilator

1. (Signature) \_\_\_\_\_

(Name) \_\_\_\_\_

2. (Signature) \_\_\_\_\_

(Name) \_\_\_\_\_

**S 8 7 1 3**

OMR Sheet No. : .....  
(To be filled by the Candidate)

Roll No. 

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(In figures as per admission card)

Roll No. \_\_\_\_\_  
(In words)

Time : 1 ¼ hours]

[Maximum Marks : 100

Number of Pages in this Booklet : 8

Number of Questions in this Booklet : 50

#### Instructions for the Candidates

1. Write your roll number in the space provided on the top of this page.
2. This paper consists of fifty multiple-choice type of questions.
3. At the commencement of examination, the question booklet will be given to you. In the first 5 minutes, you are requested to open the booklet and compulsorily examine it as below :
  - (i) To have access to the Question Booklet, tear off the paper seal / polythene bag on the booklet. Do not accept a booklet without sticker-seal / without polythene bag and do not accept an open booklet.
  - (ii) **Tally the number of pages and number of questions in the booklet with the information printed on the cover page. Faulty booklets due to pages/questions missing or duplicate or not in serial order or any other discrepancy should be got replaced immediately by a correct booklet from the invigilator within the period of 5 minutes. Afterwards, neither the Question Booklet will be replaced nor any extra time will be given.**
  - (iii) After this verification is over, the OMR Sheet Number should be entered on this Test Booklet.
4. Each item has four alternative responses marked (A), (B), (C) and (D). You have to darken the circle as indicated below on the correct response against each item.  
**Example :** (A) (B) (C) (D)  
where (C) is the correct response.
5. Your responses to the items are to be indicated in the **OMR Sheet given inside the Paper I Booklet only**. If you mark at any place other than in the circle in the OMR Sheet, it will not be evaluated.
6. Read instructions given inside carefully.
7. Rough Work is to be done in the end of this booklet.
8. If you write your Name, Roll Number, Phone Number or put any mark on any part of the OMR Sheet, except for the space allotted for the relevant entries, which may disclose your identity, or use abusive language or employ any other unfair means, you will render yourself liable to disqualification.
9. You have to return the original OMR Sheet to the invigilators at the end of the examination compulsorily and must not carry it with you outside the Examination Hall. You are however, allowed to carry duplicate copy of OMR Sheet on conclusion of examination.
10. Use only Blue/Black Ball point pen.
11. Use of any calculator or log table etc., is prohibited.
12. There is no negative marks for incorrect answers.

#### परीक्षार्थियों के लिए निर्देश

1. पहले पृष्ठ के ऊपर नियत स्थान पर अपना रोल नम्बर लिखिए ।
2. इस प्रश्न-पत्र में पचास बहुविकल्पीय प्रश्न हैं ।
3. परीक्षा प्रारम्भ होने पर, प्रश्न-पुस्तिका आपको दे दी जायेगी । पहले पाँच मिनट आपको प्रश्न-पुस्तिका खोलने तथा उसकी निम्नलिखित जाँच के लिए दिये जायेंगे, जिसकी जाँच आपको अवश्य करनी है :
  - (i) प्रश्न-पुस्तिका खोलने के लिए पुस्तिका पर लगी कागज की सील / पोलिथीन बैग को फाड़ लें । खुली हुई या बिना स्टीकर-सील / बिना पोलिथीन बैग की पुस्तिका स्वीकार न करें ।
  - (ii) **कवर पृष्ठ पर छपे निर्देशानुसार प्रश्न-पुस्तिका के पृष्ठ तथा प्रश्नों की संख्या को अच्छी तरह चैक कर लें कि ये पूरे हैं । दोषपूर्ण पुस्तिका जिनमें पृष्ठ/प्रश्न कम हों या दुबारा आ गये हों या सीरियल में न हों अर्थात् किसी भी प्रकार की त्रुटिपूर्ण पुस्तिका स्वीकार न करें तथा उसी समय उसे लौटाकर उसके स्थान पर दूसरी सही प्रश्न-पुस्तिका ले लें । इसके लिए आपको पाँच मिनट दिये जायेंगे । उसके बाद न तो आपकी प्रश्न-पुस्तिका वापस ली जायेगी और न ही आपकी अतिरिक्त समय दिया जायेगा ।**
  - (iii) इस जाँच के बाद OMR पत्रक की क्रम संख्या इस प्रश्न-पुस्तिका पर अंकित कर दें ।
4. प्रत्येक प्रश्न के लिए चार उत्तर विकल्प (A), (B), (C) तथा (D) दिये गये हैं । आपको सही उत्तर के वृत्त को पेन से भरकर काला करना है जैसा कि नीचे दिखाया गया है ।  
**उदाहरण :** (A) (B) (C) (D) जबकि (C) सही उत्तर है ।
5. प्रश्नों के उत्तर केवल प्रश्न पत्र I के अन्दर दिये गये OMR पत्रक पर ही अंकित करने हैं । यदि आप OMR पत्रक पर दिये गये वृत्त के अलावा किसी अन्य स्थान पर उत्तर चिह्नांकित करते हैं, तो उसका मूल्यांकन नहीं होगा ।
6. अन्दर दिये गये निर्देशों को ध्यानपूर्वक पढ़ें ।
7. कच्चा काम (Rough Work) इस पुस्तिका के अन्तिम पृष्ठ पर करें ।
8. यदि आप OMR पत्रक पर नियत स्थान के अलावा अपना नाम, रोल नम्बर, फोन नम्बर या कोई भी ऐसा चिह्न जिससे आपकी पहचान हो सके, अंकित करते हैं अथवा अभद्र भाषा का प्रयोग करते हैं, या कोई अन्य अनुचित साधन का प्रयोग करते हैं, तो परीक्षा के लिये अयोग्य घोषित किये जा सकते हैं ।
9. आपको परीक्षा समाप्त होने पर मूल OMR पत्रक निरीक्षक महोदय को लौटाना आवश्यक है और परीक्षा समाप्ति के बाद उसे अपने साथ परीक्षा भवन से बाहर न लेकर जायें । हालांकि आप परीक्षा समाप्ति पर OMR पत्रक की डुप्लीकेट प्रति अपने साथ ले जा सकते हैं ।
10. केवल नीले/काले बाल प्वाइंट पेन का ही इस्तेमाल करें ।
11. किसी भी प्रकार का संगणक (कैलकुलेटर) या लाग टेबल आदि का प्रयोग वर्जित है ।
12. गलत उत्तरों के लिए कोई अंक काटे नहीं जाएँगे ।

## COMPUTER SCIENCE AND APPLICATIONS

### Paper – II

**Note :** This paper contains **fifty (50)** objective type questions of **two (2)** marks each. The candidates are required to select the most appropriate answer for each question. **All** questions are compulsory.

1. A file is downloaded in a home computer using a 56 kbps MODEM connected to an Internet Service Provider. If the download of file completes in 2 minutes, what is the maximum size of data downloaded ?  
(A) 112 Mbits (B) 6.72 Mbits  
(C) 67.20 Mbits (D) 672 Mbits
2. In \_\_\_\_\_ CSMA protocol, after the station finds the line idle, it sends or refrains from sending based on the outcome of a random number generator.  
(A) Non-persistent  
(B) 0-persistent  
(C) 1-persistent  
(D) p-persistent
3. Which of the following substitution technique have the relationship between a character in the plaintext and a character in the ciphertext as one-to-many ?  
(A) Monoalphabetic  
(B) Polyalphabetic  
(C) Transpositional  
(D) None of the above
4. What is the maximum length of CAT-5 UTP cable in Fast Ethernet network ?  
(A) 100 meters (B) 200 meters  
(C) 1000 meters (D) 2000 meters
5. The \_\_\_\_\_ is a set of standards that defines how a dynamic web document should be written, how input data should be supplied to the program, and how the output result should be used.  
(A) Hyper Text Markup Language  
(B) File Transfer Protocol  
(C) Hyper Text Transfer Protocol  
(D) Common Gateway Interface
6. The count-to-infinity problem is associated with  
(A) Flooding algorithm  
(B) Hierarchical routing algorithm  
(C) Distance vector routing algorithm  
(D) Link state routing algorithm
7. The IEEE single-precision and double-precision format to represent floating-point numbers, has a length of \_\_\_\_\_ and \_\_\_\_\_ respectively.  
(A) 8 bits and 16 bits  
(B) 16 bits and 32 bits  
(C) 32 bits and 64 bits  
(D) 64 bits and 128 bits
8. Consider an undirected graph G with 100 nodes. The maximum number of edges to be included in G so that the graph is not connected is  
(A) 2451 (B) 4950  
(C) 4851 (D) 9900
9. The amortized time complexity to perform \_\_\_\_\_ operation(s) in Splay trees is  $O(\lg n)$ .  
(A) Search  
(B) Search and Insert  
(C) Search and Delete  
(D) Search, Insert and Delete
10. Suppose that the splits at every level of Quicksort are in proportion  $1-\beta$  to  $\beta$ , where  $0 < \beta \leq 0.5$  is a constant. The number of elements in an array is  $n$ . The maximum depth is approximately  
(A)  $0.5 \beta \lg n$   
(B)  $0.5 (1 - \beta) \lg n$   
(C)  $-(\lg n)/(\lg \beta)$   
(D)  $-(\lg n)/\lg (1 - \beta)$

11. The minimum number of nodes in a binary tree of depth  $d$  (root is at level 0) is  
 (A)  $2^d - 1$  (B)  $2^{d+1} - 1$   
 (C)  $d + 1$  (D)  $d$
12. The efficient data structure to insert/delete a number in a stored set of numbers is  
 (A) Queue  
 (B) Linked list  
 (C) Doubly linked list  
 (D) Binary tree
13. The number of states in a minimal deterministic finite automaton corresponding to the language  $L = \{ a^n \mid n \geq 4 \}$  is  
 (A) 3 (B) 4  
 (C) 5 (D) 6
14. Regular expression for the language  $L = \{ w \in \{0, 1\}^* \mid w \text{ has no pair of consecutive zeros} \}$  is  
 (A)  $(1 + 010)^*$   
 (B)  $(01 + 10)^*$   
 (C)  $(1 + 010)^* (0 + \lambda)$   
 (D)  $(1 + 01)^* (0 + \lambda)$
15. Consider the following two languages :  
 $L_1 = \{ a^n b^l a^k \mid n + l + k > 5 \}$   
 $L_2 = \{ a^n b^l a^k \mid n > 5, l > 3, k \leq l \}$   
 Which of the following is true ?  
 (A)  $L_1$  is regular language and  $L_2$  is not regular language.  
 (B) Both  $L_1$  and  $L_2$  are regular languages.  
 (C) Both  $L_1$  and  $L_2$  are not regular languages.  
 (D)  $L_1$  is not regular language and  $L_2$  is regular language.
16. LL grammar for the language  $L = \{ a^n b^m c^{n+m} \mid m \geq 0, n \geq 0 \}$  is  
 (A)  $S \rightarrow aSc \mid S_1 ; S_1 \rightarrow bS_1c \mid \lambda$   
 (B)  $S \rightarrow aSc \mid S_1 \mid \lambda ; S_1 \rightarrow bS_1c$   
 (C)  $S \rightarrow aSc \mid S_1 \mid \lambda ; S_1 \rightarrow bS_1c \mid \lambda$   
 (D)  $S \rightarrow aSc \mid \lambda ; S_1 \rightarrow bS_1c \mid \lambda$
17. Assume the statements  $S_1$  and  $S_2$  given as :  
 $S_1$  : Given a context free grammar  $G$ , there exists an algorithm for determining whether  $L(G)$  is infinite.  
 $S_2$  : There exists an algorithm to determine whether two context free grammars generate the same language.  
 Which of the following is true ?  
 (A)  $S_1$  is correct and  $S_2$  is not correct.  
 (B) Both  $S_1$  and  $S_2$  are correct.  
 (C) Both  $S_1$  and  $S_2$  are not correct.  
 (D)  $S_1$  is not correct and  $S_2$  is correct.
18. The number of eight-bit strings beginning with either 111 or 101 is \_\_\_\_\_.  
 (A) 64  
 (B) 128  
 (C) 265  
 (D) None of the above
19. Find the number of ways to paint 12 offices so that 3 of them will be green, 2 of them pink, 2 of them yellow and the rest ones white.  
 (A) 55,440 (B) 1,66,320  
 (C) 4.790E+08 (D) 39,91,680

20. Consider the following statements :
- (i) A graph in which there is a unique path between every pair of vertices is a tree.
  - (ii) A connected graph with  $e = v - 1$  is a tree.
  - (iii) A graph with  $e = v - 1$  that has no circuit is a tree.

Which of the above statements is/are true ?

- (A) (i) & (iii)
  - (B) (ii) & (iii)
  - (C) (i) & (ii)
  - (D) All of the above
21. Consider the In-order and Post-order traversals of a tree as given below :
- In-order : j e n k o p b f a c l g m d h i  
 Post-order : j n o p k e f b c l m g h i d a
- The Pre-order traversal of the tree shall be
- (A) a b f e j k n o p c d g l m h i
  - (B) a b c d e f j k n o p g l m h i
  - (C) a b e j k n o p f c d g l m h i
  - (D) j e n o p k f b c l m g h i d a
22. A simple graph G with n-vertices is connected if the graph has
- (A)  $(n - 1)(n - 2)/2$  edges
  - (B) more than  $(n - 1)(n - 2)/2$  edges
  - (C) less than  $(n - 1)(n - 2)/2$  edges
  - (D)  $\sum_{i=1}^k C(n_i, 2)$  edges
23. Which one of the following set of gates is best suited for 'parity' checking and 'parity' generation ?
- (A) AND, OR, NOT
  - (B) NAND, NOR
  - (C) EX-OR, EX-NOR
  - (D) None of the above

24. The quantification  $\exists!x P(x)$  denotes the proposition "There exists a unique x such that P(x) is true", express the quantification using universal and existential quantifications and logical operators :
- (A)  $\exists x P(x) \vee \forall x \forall y ((P(x) \vee P(y)) \rightarrow x = y)$
  - (B)  $\forall x P(x) \wedge \forall x \forall y ((P(x) \vee P(y)) \rightarrow x = y)$
  - (C)  $\exists x P(x) \wedge \forall x \forall y ((P(x) \wedge P(y)) \rightarrow x = y)$
  - (D)  $\exists x P(x) \wedge \exists x \exists y ((P(x) \vee P(y)) \rightarrow x = y)$

25. If F and G are Boolean functions of degree n. Then, which of the following is true ?
- (A)  $F \leq F + G$  and  $F G \leq F$
  - (B)  $G \leq F + G$  and  $F G \geq G$
  - (C)  $F \geq F + G$  and  $F G \leq F$
  - (D)  $G \geq F + G$  and  $F G \leq F$

26. Match the following identities/laws to their corresponding name :
- (a)  $x + x = x$                       i. Dominance  
 $x \bullet x = x$
  - (b)  $x + 0 = x$                       ii. Absorption  
 $x \bullet 1 = x$
  - (c)  $x + 1 = 1$                       iii. Idempotent  
 $x \bullet 0 = 0$
  - (d)  $x \bullet (x + y) = x$                 iv. Identity

**Codes :**

- |     | (a) | (b) | (c) | (d) |
|-----|-----|-----|-----|-----|
| (A) | iii | iv  | i   | ii  |
| (B) | iv  | iii | i   | ii  |
| (C) | iv  | iii | ii  | i   |
| (D) | iii | iv  | ii  | i   |

27. In which one of the following, continuous process improvement is done ?
- (A) ISO9001
  - (B) RMMM
  - (C) CMM
  - (D) None of the above

28. The \_\_\_\_\_ of a program or computing system is the structure or structures of the system, which comprise software components, the externally visible properties of these components, and the relationship among them.
- (A) E-R diagram  
(B) Data flow diagram  
(C) Software architecture  
(D) Software design
29. Working software is not available until late in the process in
- (A) Waterfall model  
(B) Prototyping model  
(C) Incremental model  
(D) Evolutionary Development model
30. Equivalence partitioning is a \_\_\_\_\_ testing method that divides the input domain of a program into classes of data from which test cases can be derived.
- (A) White box      (B) Black box  
(C) Regression      (D) Smoke
31. Consider the following characteristics :
- (i) Correct and unambiguous  
(ii) Complete and consistent  
(iii) Ranked for importance and/or stability and verifiable  
(iv) Modifiable and Traceable
- Which of the following is true for a good SRS ?
- (A) (i), (ii) and (iii)  
(B) (i), (iii) and (iv)  
(C) (ii), (iii) and (iv)  
(D) (i), (ii), (iii) and (iv)
32. Linked Lists are not suitable for \_\_\_\_\_.
- (A) Binary Search  
(B) Polynomial Manipulation  
(C) Insertion  
(D) Radix Sort
33. What is the size of the following Union ? Assume that the size of int = 2, size of float = 4, size of char = 1
- ```
union tag {
    int a;
    float b;
    char c;
};
```
- (A) 2                      (B) 4  
(C) 1                      (D) 7
34. What is the output of the following program segment ?
- ```
sum(n)
{
    if ( n < 1 ) return n;
    else return (n + sum(n-1));
}
main()
{
    printf(“%d”, sum(5));
}
```
- (A) 10                      (B) 16  
(C) 15                      (D) 14
35. Assume that x and y are non-zero positive integers. What does the following program segment perform ?
- ```
while (x!=0)
{
    if (x>y)
        x = x-y
    else
        y=y-x;
    printf(“%d”,x);
}
```
- (A) Computes LCM of two numbers  
(B) Computes GCD of two numbers  
(C) Divides large number with small number  
(D) Subtracts smaller number from large number

36. Consider the following program segment :

```
d=0;
for(i=1; i<31, ++i)
for(j=1; j<31, ++j)
for(k=1; k<31, ++k)
if ((i+j+k)%3) = 0);
d = d + 1;
printf(“%d”, d);
```

The output will be

- (A) 9000 (B) 3000  
(C) 90 (D) 2700

37. Usage of Preemption and Transaction Rollback prevents \_\_\_\_\_.

- (A) Unauthorised usage of data file  
(B) Deadlock situation  
(C) Data manipulation  
(D) File preemption

38. The \_\_\_\_\_ language was originally designed as the Transformation Language for Style Sheet facility.

- (A) XSTL (B) XML  
(C) XQuery (D) XPath

39. Views are useful for \_\_\_\_\_ unwanted information, and for collecting together information from more than one relation into a single view.

- (A) Hiding  
(B) Deleting  
(C) Highlighting  
(D) All of the above

40. The decision tree classifier is a widely used technique for \_\_\_\_\_.

- (A) Classification (B) Association  
(C) Partition (D) Clustering

41. Cross\_tab displays permit users to view \_\_\_\_\_ of multidimensional data at a time.

- (A) One dimension  
(B) Two dimensions  
(C) Three dimensions  
(D) Multidimensions

42. A method to provide secure transmission of email is called \_\_\_\_\_.

- (A) TLS (B) SA  
(C) IPSec (D) PGP

43. Thoma’s-write rule is \_\_\_\_\_.

- (A) Two phase locking protocol  
(B) Timestamp ordering protocol  
(C) One phase locking protocol  
(D) Sliding window protocol

44. Match the following :

| <b>List – I</b>                 | <b>List - II</b>                                                                         |
|---------------------------------|------------------------------------------------------------------------------------------|
| <b>Process state transition</b> | <b>Reason for transition</b>                                                             |
| a Ready→ Running                | i. Request made by the process is satisfied or an event for which it was waiting occurs. |
| b Blocked→ Ready                | ii. Process wishes to wait for some action by another process.                           |
| c Running→ Blocked              | iii. The process is dispatched.                                                          |
| d Running→ Ready                | iv. The process is preempted.                                                            |

**Codes :**

- |     |     |     |     |    |
|-----|-----|-----|-----|----|
|     | a   | b   | c   | d  |
| (A) | iii | i   | ii  | iv |
| (B) | iv  | i   | iii | ii |
| (C) | iv  | iii | i   | ii |
| (D) | iii | iii | ii  | i  |

45. The hit ratio of a Translation Look Aside Buffer (TLAB) is 80%. It takes 20 nanoseconds (ns) to search TLAB and 100 ns to access main memory. The effective memory access time is \_\_\_\_\_.

- (A) 36 ns (B) 140 ns  
(C) 122 ns (D) 40 ns

46. Consider the input/output (I/O) requests made at different instants of time directed at a hypothetical disk having 200 tracks as given in the following table :

| Serial No.      | 1  | 2  | 3   | 4   | 5   |
|-----------------|----|----|-----|-----|-----|
| Track No.       | 12 | 85 | 40  | 100 | 75  |
| Time of arrival | 65 | 80 | 110 | 100 | 175 |

Assume that :

Current head position is at track no. 65

Direction of last movement is towards higher numbered tracks

Current clock time is 160 milliseconds

Head movement time per track is 1 millisecond.

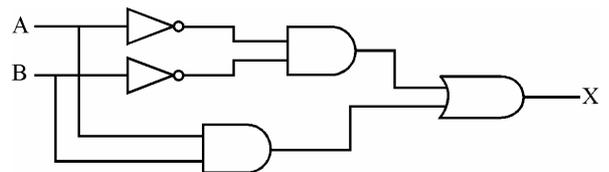
“look” is a variant of “SCAN” disk-arm scheduling algorithm. In this algorithm, if no more I/O requests are left in current direction, the disk head reverses its direction. The seek times in Shortest Seek First (SSF) and “look” disk-arm scheduling algorithms respectively are :

- (A) 144 and 123 milliseconds  
 (B) 143 and 123 milliseconds  
 (C) 149 and 124 milliseconds  
 (D) 256 and 186 milliseconds
47. Assume that an implementation of Unix operating system uses i-nodes to keep track of data blocks allocated to a file. It supports 12 direct block addresses, one indirect block address and one double indirect block address. The file system has 256 bytes block size and 2 bytes for disk block address. The maximum possible size of a file in this system is  
 (A) 16 MB (B) 16 KB  
 (C) 70 KB (D) 71 KB

48. Which of the following set of Unix commands will always display “WELCOME” ?

- (A) export title=WELCOME; Echo \$title  
 (B) title = WELCOME; export \$title ; sh -c “echo \$title”  
 (C) title = WELCOME; export title ; sh -c “echo \$title”  
 (D) title = WELCOME; echo \$title

49. What type of logic circuit is represented by the figure shown below ?



- (A) XOR (B) XNOR  
 (C) XAND (D) XNAND

50. The speed up of a pipeline processing over an equivalent non-pipeline processing is defined by the ratio :

- (A)  $S = \frac{n t_n}{(k + n - 1)t_p}$   
 (B)  $S = \frac{n t_n}{(k + n + 1)t_p}$   
 (C)  $S = \frac{n t_n}{(k - n + 1)t_p}$   
 (D)  $S = \frac{(k + n - 1)t_p}{n t_n}$

Where  $n \rightarrow$  no. of tasks

$t_n \rightarrow$  time of completion of each task

$k \rightarrow$  no. of segments of pipeline

$t_p \rightarrow$  clock cycle time

$S \rightarrow$  speed up ratio

**Space For Rough Work**